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Image not available forColour: A screenshot taken by Alex Rowince's Nintendo Switch launch in 2017, Koei Tecmo has been downloading it with games from its longtime Warriors/Muso action scandalist franchise. Fire Emblem Warriors was a great launch game, though light on raw content. Hyrule Warriors have received a brand new edition, which is one of the best recent examples of the series. The Orochi 4 Warriors have shrunk from larger consoles with minimal changes. One Piece Pirate Warriors and Attack on Titan Games have made their way over. And, there's also a Persona-based brawler coming sometime in the near future. In Japa in particular, Koei has been even more prolific with releases, porting a huge selection of games from the franchise's back catalogue to the switchboard. Dragon quest Heroes 1 and 2, Dynasty Warriors 8, Dynasty Warriors 8: Empires, Warriors Orochi 3, Samurai Warriors 4, and Samurai Warriors: The Spirit of Sanada all got ports to the machine, often with new features included or all DLC bundled in. A screenshot taken by Alex Rowe.Out of these many additional ports, only Dynasty Warriors 8 made its way to the US, here called Dynasty Warriors 8: Xtreme Legends Final Edition. Nothing stopped the other games in this second list from running into more territories, aside from the apparent apathy of Koei. Each of them received language translations on earlier platforms. The Dragon quest bundle even listed release dates for the worldwide launch switch, only to disappear in the air. DW8XLDE, as I'll be shortened from now on, although it's still comically long, contains a basic game, an extension of Xtreme Legends, and all the different character costumes, musical packages, and other special DLC that was originally sold separately. It sells for as little as \$40 on Nintendo eShop, a phenomenal bargain compared to the full price of its current sequel. It contains more than 100 hours of content if you are willing to do absolutely everything. The core of the game is a 15-hour campaign mode, charting the history of various warring factions in ancient China, based on the classic epic novel Romance of the Three Kingdoms. The story limits you to three or four different characters on stage in order to craft cinematic cutscenes around these particular characters. It's a great introduction for many of the nearly 80 playable characters, and the English voice acts cheerfully in a delightfully hammy way. A screenshot taken by Alex Rowe. During the battles games you will sprint on foot and ride to different targets, fighting thousands of guys along the way. Many stages have several branch lines of history depending on how well you perform. For the first time at any stage with a lower level of hero is an exciting race against time and reducing the strength of your own army. Revisiting the steps usually allows for your now-overpowered Do the short work of things and you can unlock some new bonus stages by completing goals that are hidden for the first time. Once you've blown your way through the story and bonus levels, you can tackle the short stages of the Fun Challenge, or Ambition Mode, which is secretly the heart of the game. I've always been disappointed that it's no more prominent in the main menu as I think many players can enjoy it more than the main story. The screenshot taken by Alex Rowe.Ambition mode is, in fact, a free-form RPG, with randomly generated la Diablo III adventure mode problems and a comprehensive strategic structure. You will choose one of the characters of the game and will campaign all over the land from a small village center. As you complete the problems, collect resources, and recruit other characters, you can also upgrade the village to unlock new bonuses, items and other goodies. All levels are recycled from the main campaign, but battles are created on the fly, and the top mechanical layer is strong enough to make the game fun, despite the relatively easy history of the mode. This is a great way to continue the game and max out the level of your favorite character. Playing on higher difficulty opens up better weapons, more gold, and more experience point rewards, and the highest settings are pretty challenging. The game lacks an online co-op that has some of the older versions (one of the two big reasons I don't think they can actually call it Ultimate), but it has split-screen mode if you want to play with a friend locally. A screenshot taken by Alex Rowe. The game performs well on the switchboard, aiming for a full sixty frames per second and basically hitting it. It has an easier time doing this while docked and also works in higher resolution. Unfortunately, in the second big hit on the ultimate nickname, the graphics here are the same assets used in the original edition of the PS3 game. When the game was launched on PS4 in 2014, it contained brand new character models with updated textures and a host of additional graphic effects. None of these new visuals are present in this version. Now, it's true that you'll need a PS4 Pro with a boost mode in order to get that build running at a solid sixty frames per second, but I'd like to see these visuals on the switch running locked at thirty instead. It's a silly personal disappointment to mine that these advanced visuals never made their way from the PS4. Even the PC version of the game uses PS3 visuals, and in that sense, I think you get almost as good a graphic experience on the switch as you would on a good computer. The pc version offers a higher on-screen number of opponents than the switch, but this is the only obvious graphic difference. It is a rare and strange thing that put a special time on creating unique visual effects for the PS4 version of Dynasty Warriors 8, then never put them anywhere else, given their propensity to recycle recycling over and over again. A screenshot taken by Alex Rowe. This Switch version is final only in the sense that it contains all DLC, but it lacks an online co-op and better raw assets PS4 release. If you want the actual final version of the game, that 2014 PS4 edition is one to buy. However, the DW8XLDE on the Switch is still a massive pile of content with a quick frame rate that costs only 40 bucks. It's a great raw value proposition if you're a fan of schlocky action games, and its quality makes me wish even harder that all of these other ports of legacy series were available more widely on the switchboard. I can't think of any good reasons, other games are not yet everywhere. I'd joke that Koei hates money or something, but I know that's not the case with their aggressive monetization strategy. The Warrior Dynasty is about to celebrate its 20th year as a franchise, and I'd like to see some kind of mammoth classic collection for current equipment. Unfortunately, knowing Koei, they can try to sell all individual games at full price rather than in one set. Even then I'd still be a bit tempted as this is one of my favorite franchises, and this switch version can stand proudly near the top third of the heap. Note: This is only to be used to report spam, advertising and problematic (harassment, wrestling, or rude) messages. Who are your three best officers? I know most people might have one and say Lou Boo, so I'd like to hear peoples thoughts on the top three. After 80 hours, I love Chang Liyo, his long axe pick just rip things around him. And if the officer confronts him, his prosecution of Muso simply destroys them. The only thing that drives me crazy is ambition mode when he's a lord. Every time he claims a base he says: I claim the base for my master. But he is The Lord..... Then Joon Gui, His flying swords caught my intrest in history mode. Overall they hit a weak but good attack area. You can use elementary buffs and range lovers to make good weapons. And his Muso attack seems far more intense than Lou Boos can ever be. While Lou Boo can get everything in front of him, this guy gets all around him. Sometimes he even locks up his attack on an officer. Gis chains go for 1000-3000. Crazy. And unlike Chang Liyo, when this guy claims the base or defends it, I love my line. If someone tries to escape, I will personally exacute them! What about all of you? Who do you like and why the latter edit Sage Pirotess; July 14, 2014 8:54am Note: This is only to be used to report spam, advertising and problematic (harassment, brawls or rude) messages. I said last year that I safely considered dynasty Warriors 8 to be the best entry in the main series. Well, I would change this statement because we are now as the base game of Dynasty Warriors 8 built with Xtreme Legends Dubbed the Full Edition, for Sony's shiny new game console, PlayStation 4. While the game does not take advantage of the extra power that the PS4 has to revise its it makes this a full edition of the sleekest look and content of the richest dynasty warriors ever, and newcomers who have never played a franchise have a great opportunity to jump into the series during this drought of new PlayStation 4 games. Most people already know the story for dynasty warriors, but if you slept under a rock or for some other reason don't know what it is, then here's a brief summary for you. The dynasty of warriors takes place in China during the Three Kingdoms, a time in history that was full of war between the three main kingdoms of Wu, Shu and Wei, as they each went out of their way to rule the land. The dynasty of warriors allows you to take control of a historical man from one of these kingdoms (and a variant of the smaller fourth Jin army) and tells the story of an era through exaggerated takes on the historical military and political actions of large-scale battles during this time period. An additional story is included, which is part of the Xtreme Legends supplement, which focuses on the almighty warlord Lou Boo - the invincible warrior, while the existing campaigns get additional stages to extend the already long story mode to be even longer. Jumping into story mode is probably the best way to start, thanks to a detailed tutorial that outlines all the mechanics you ever need to know. Once through this (that all optional), you can go to one of the six campaigns selected from the list. Here you will play through the most important battles for this chosen kingdom. Instead of limiting the story to the character, Xtreme Legends Complete Edition offers three to four characters to choose from each stage. This gives freedom, but at the same time gives the player the opportunity to feel for each of the 82 characters that exist in this game. Everyone will find their favorite, and five newcomers join the fight for the Xtreme Legends Full Edition to expand the

cast list. These new characters continue to expand the weapons system for dynasty warriors, as instead of clones, each character comes with his own set of move, some very wacky, such as Chen Gong's war scrolling weapon, which allows him to send a common unit, or Fa Cheng, who has the ability to use the (magical?) carpet to wrap his enemies in. like Story Mode pans. The structure of the mission is easy to understand, often causing the player to kill someone, protect the area, or reach their destination. Sometimes you have to retreat to the base or go to a certain point to protect a commander who needs help, but for the most part, you'll be fine after the green squares flashes on the mission map. One thing I've noticed about missions in story mode is that some offer chances to branch the story in the other direction. Tecmo Koei calls it what if the script, will lead to a new phase. You can see all the ways of branching and which missions get access to them On The Stage Select in Story Mode. Outside of Story mode, you have Ambition mode in which you choose a hero and get the task of creating a home base called Tongketay Tower to greet the emperor in your unknown settlement. To be able to build new buildings or improve them, players must participate in battles that can be selected from four options when you leave the base. There are three types of missions: firefighting, raid and typical large-scale battles of dynasty warriors. Each battle you successfully win will offer resources, fame or additional heroes to help your base or support you in future battles by being bodyguards. Relationship meter in the game with your bodyguards, offering the best bonuses as you grow your friendship with them. Xtreme Legends Complete Edition is based on Ambition mode, having an additional task to complete once you have made the original goal. This is somewhat similar to the Empire's add-ons for previous titles, Dynasty Warriors, with the exception of much less detailed in structure. The idea is to take on other parts of the map to remove the influence of the false emperor and become one true ruler. Ambition Mode is a good inclusion and gives players a very fast paced reward system. As flights become tougher, rewards get better, but you will often find your health getting low, as healing is only replenished in limitation after each flight. This is a welcome addition to the norm, and will last for a while to see all that it has to offer. A brand new feature is Challenge mode, which adds different modes to test your skills. The Melee Bridge challenges the player to knock as many enemies off the bridge as possible within that time frame. Rampage is the same idea, but killing as many units as possible. The speed of running is self-evident, and Arena is like a boss rush mode in which you have to defeat all the generals without dying. They are not the most fleshed out of the side content, but fans will enjoy them for a short time. Combat, the meat of the game, has been given the biggest update in the Warriors Dynasty 8. The redesigned use of weapon symbols has long been gone, as each character now has its own unique basic weapon and move set. It's huge; There are over 80 characters, that is a ton of variety. Characters can take two weapons into battle and can switch between them with a light R1 press. This can be chained to a combo as the R1 press will initiate a mini combo before switching to another weapon. Each hero has the preferred weapon, and when that weapon is used, that hero is given two EX attacks that are launched with a certain combination of buttons. EX attack powerful steps that will hit everyone close to the hero - very good for controlling the crowd. Weapons of similarities - Earth, sky or is a rock-paper-scissor mechanic who is introduced to the game between all the main characters. This gives advantages or disadvantages in combat with other commanders. If your intimacy is weaker, weaker, The exclamation point will hang over the enemy's head and this results in doing less than usual damage. If your own weapon is stronger aligned, then a blue symbol will appear that will slowly break down when the enemy is hit. Once the character is broken, the enemy is put in a state where Storm Rush can be executed - which is basically a fury swipe at the losing commander, who can't do anything but soar in the air and take the damage. The battles were already hard enough in the hardships of Chaos, but Omega Force has a hard time incorporating Ultimate Difficulty, a mode that is just ridiculous to try from the get go. Ultimate feels like it's out there only to spite you as everyone has so much defense and damage output that it's only barely trying after aligning the characters past the original cap level 99 to the new level of cap expansion of 150. Emphasisability is what Xtreme Legends The Full Edition is aiming for, and there's plenty here to keep people interested for a long time. It's all about progression and leveling up. Each character has its own level, which means you have to play some time before unlocking all the moves and features. One thing I really liked was how the skills were handled in Dynasty Warriors 8. Skills have their own level, with a higher level of skills offering more bonuses in this particular category. Now, in some games, the skills will be aligned from use, but not in this game. Each skill requires the player to do a specific task to level it. One could require you to beat a general who has a stronger affinity than yours, or beat a general when you are in a state of attack x2. This skill of mechanics makes the fight more fun as you are no longer rewarded for brainless mashing buttons. I'm not saying you can't do this, since Dynasty Warriors is a staple for mindless action, but it adds depth to people who want a reward, and a lot of it goes to all these new mechanics built into game number 8. There is a ton of content to enjoy in the Xtreme Legends Full Edition, which is something that the series has never lived up to. Running on ps4, Xtreme Legends Full Edition ups the ante and throws more soldiers on screen than ever before, being a much smoother-looking title than its PlayStation 3 brothers. Models look more slippery, thanks to anti-aliasing, and some textures have been retouched. It doesn't use all that power, as it still looks like the PlayStation 3 game is restored to run on the PS4, but if you want a better version of running Dynasty Warriors, then this is the version to get. Slowing down is still a problem for the game, but it's by no means as bad as it was before when Dynasty Warriors 8 was released on PS3 and Xbox 360. Good video from Tecmo demonstrates graphic differences between the two names. You can see it below. A missed opportunity is to include a cross-save game but no cross-buy. This means that if you are willing to pay for both PS4 and Vita versions of the titles, then you can take your save on the go when you leave the house. Xtreme Legends Full Edition is the perfect game for this feature, with so much content to go through and gameplay that sits well with portability, it's a shame that Tecmo Koei wasn't a bargain to get both versions for cross-buy, or at least some bundle, making it cheaper for gamers who want to play the game at home and on the go. As I mentioned at the beginning of this review, I had to update last year's verdict to take into account this PlayStation 4 release. As it stands, Dynasty Warriors 8: Xtreme Legends Full Edition is one of the most multi-comment entries in franchise history, and came out at the perfect time to pick up newcomers who are looking for fun games to play on their lack of PlayStation 4 library. The Haters will forever hate the series, and this game does nothing to change it like this after its fans, and for those fans, you'll love Dynasty Warriors 8: Xtreme Legends Full Edition as it's stuck with hours on the clock content that once again improves the formula of the series and pushes it to its heyday. Premier. dynasty warriors 8 ambition mode guide. dynasty warriors 8 xl ambition mode guide. dynasty warriors 8 ambition mode bodyguard guide

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